



The Empire of Aeternia

A Guide of Foundation and Principles

Preface

AKIN TO THE COURSE OF NATURE WHICH WOVE THE STARS, PLANETS, AND OTHER CELESTIAL DETAILS INTO THE FABRIC OF OUR UNIVERSE, SO TOO DID THE PROBLEMS OF 21ST CENTURY SOCIETY PREDICATE THE FOUNDATION OF THE EMPIRE OF AETERNIA.

AUGUST 20TH, 12016 OF THE HUMAN ERA (HE) WAS THE FIRST DAY OF OUR EMPIRE, MARKING THE CHANGE FROM A SOCIETY BUILT BY FORCE, TO A SOCIETY BUILT BY CHOICE .

THE EMPIRE OF AETERNIA WAS BRED IN A TIME RIFE FOR THE FORMATION OF SUCH A NATION, WITH THE DEVELOPMENT OF THE MICRONATIONAL COMMUNITY HAVING BECOME HISTORICALLY DOCUMENTED ONLY JUST IN THE DECADES PRECEDING IT.

WITH THE EMPIRE DEVELOPING DURING A PERIOD OF MICRONATIONAL STAGNATION, WE HOPE TO CREATE A NATION THAT WILL PROVIDE OPPORTUNITY FOR THOSE SEEKING PERSONAL FREEDOM FROM THE GOVERNMENTS THEY BEGRUDGINGLY CALLED HOME.

NOW, FOR THE CONTINUED ADVANCEMENT OF OUR NATION, I AM DEVELOPING THIS GUIDE FOR ANYONE SEEKING TO UNDERSTAND THE FOUNDATIONS AND PRINCIPLES ON WHICH THIS NATION IS BUILT.

THIS DOCUMENT IS TO BE USED AS REFERENCE FOR THE FUTURE OF THIS NATION IN REGARD TO ALL GOVERNANCE AND DECISION MAKING THAT TAKES PLACE WITHIN ITS SPHERE OF INFLUENCE AS TO ALWAYS ENSURE THE DEVELOPMENT OF THIS NATION ACCORDING TO MY WILL.

- *Emperor AP*

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Government Structure

BECAUSE THE EMPIRE IS A DEVELOPING STATE, WE DO NOT HAVE ANY PREEXISTING INDUSTRIES, POPULATION, OR CULTURE THAT PRECEDES OUR FOUNDING.

THEREFORE, THE IMPERIAL GOVERNMENT IS DESIGNED AS A PRACTICAL TOOL AND INSURANCE CONTRACT TO OUR CITIZENRY THAT ALL OF OUR EFFORTS ARE DEDICATED NOT TO ANY INDIVIDUAL'S PERSONAL ENRICHMENT, BUT TO THE CREATION, MAINTENANCE, AND FURTHER DEVELOPMENT OF A FULLY INDEPENDENT EMPIRE OF WHICH ALL CITIZENS ARE PROVIDED MAXIMAL COLLECTIVE BENEFIT.

THE EMPEROR AS AN ABSOLUTE MONARCH IS THE OWNER OF THE EMPIRE AND ITS ASSETS AS A GUARANTOR OF THE CONTRACT BETWEEN THE STATE AND THE CITIZEN. THIS ALSO PLACES THE EMPEROR AS A FIGURE WHICH MUST HOLD MAXIMUM ACCOUNTABILITY FOR THE STATE, IN SERVICE TO IT.

THEREFORE, THIS ESTABLISHES A CULTURE IN WHICH APPOINTED GOVERNMENT OFFICIALS LIKEWISE MUST BE HELD TO A HIGHER STANDARD OF ACCOUNT TO LAW AND CUSTOMS THAN CITIZENS, IN SERVICE TO THE TRUST CITIZENS PLACE IN THE STATE.

THIS BEING THE CASE, SO LONG AS THE STATE IS NOT COMPLETELY INDEPENDENT, THE IMPERIAL GOVERNMENT SHOULD RETAIN FUNCTIONAL ABSOLUTE MONARCHY.

THE GOVERNMENT OF THE EMPIRE OF AETERNIA IS THE WAY IN WHICH THE EMPEROR'S WILL FOR THE EMPIRE IS CARRIED OUT IN BOTH DAY TO DAY OPERATIONS AS WELL AS LONG TERM STRATEGY. AS REPRESENTATIVES OF THE EMPEROR'S WILL, GOVERNMENT OFFICIALS AT ANY LEVEL HAVE A DUTY FIRST TO THE EMPEROR, THEN TO THEIR SUPERIORS WITHIN THE GOVERNMENT, THEN TO THE CITIZENS OF THE EMPIRE. GOVERNMENT OFFICIALS ARE CITIZENS APPOINTED BY THE EMPEROR THROUGH AN OFFICIAL APPROVAL PROCESS WHICH CERTIFIES THEM AS AMONG THE MOST CAPABLE AND MORALLY UPSTANDING INDIVIDUALS WITHIN THE CITIZENRY.

THEREFORE, THESE UPSTANDING INDIVIDUALS, UPON DEDICATING THEMSELVES TO A GOVERNMENT POSITION, MUST DUTIFULLY UPHOLD THEIR STATION UNDER MORE INTENSE OBSERVATION AND WILL BE HELD TO HIGHER ACCOUNTABILITY THAN THAT OF AN AVERAGE CITIZEN.

EMPERORSHIP

THE EMPEROR IS THE ABSOLUTE MONARCH OF THE EMPIRE OF AETERNIA, REIGNING FOR LIFE AND REFERENCED AS THE GUIDE FOR AETERNIAN POLICY, CULTURE, AND UNITY.

IT IS THEREFORE THE DUTY OF THE EMPEROR TO ENSURE THE CARE AND DEVELOPMENT OF ALL AETERNIAN CITIZENS AS WELL AS THE OVERALL GROWTH OF THE NATION.

HOUSES

HOUSES ARE EXTENSIONS OF THE POWER OF THE EMPEROR. THESE HOUSES ARE SPECIALIZED GOVERNMENTAL AGENCIES ASSIGNED BY THE EMPEROR TO COMPLETE GOALS WHICH ARE DEEMED VALUABLE AND NECESSARY TO THE ADVANCEMENT OF AETERNIAN INTERESTS WITHIN THEIR SPECIALTY.

ALL MEMBERS OF ANY HOUSE ARE GOVERNMENT OFFICIALS WHICH ARE UNDER DIRECT ORDERS FROM THE EMPEROR, AND THEREFORE ANY ACTION TAKEN BY SUCH AN OFFICIAL MUST BE IN SERVICE TO THE EMPEROR'S DEFINED GOALS. ANY MEMBER OF THE GOVERNMENT WHOSE ACTIONS ARE DEEMED OUTSIDE OF THE DIRECTION OF THE EMPEROR WILL BE SUBJECT TO PENALTY, INCLUDING BUT NOT LIMITED TO REMOVAL OF STATION, REMOVAL FROM A HOUSE, OR REVOCATION OF CITIZENSHIP, ESPECIALLY IF UNDER CIRCUMSTANCES FOUND TO BE REPEATED OR INTENTIONAL.

HOUSE NOBLES

NOBLES ARE THOSE CITIZENS WHO ARE APPOINTED TO SERVE IN A HOUSE BY THE EMPEROR AND PERFORM THEIR DUTIES UNDER THE AUTHORITY OF A MASTER.

THEY ARE TASKED FIRSTLY, AS ALL GOVERNMENT OFFICIALS ARE, WITH DIRECT SERVICE TO THE EMPEROR. HOWEVER, DUE TO THE SIZE OF THE EMPIRE'S GOVERNMENT AND THE NUMBER OF DUTIES WHICH NEED TO BE UPHOLD EACH DAY, REGULARLY HOUSE NOBLES WILL GET THEIR ASSIGNMENTS, ROUTINES, AND DUTIES PASSED DOWN THROUGH A HOUSE MASTER.

WHEN A HOUSE MASTER HAS BEEN GIVEN AN OFFICIATED ASSIGNMENT THROUGH THE EMPEROR IT IS THE RESPONSIBILITY OF THE HOUSE TO COMPLETE THE REQUIREMENTS OF THE ASSIGNMENT IN FULL, WHERE RESPONSIBILITY ALWAYS FALLS TO THE HIGHEST RANK FIRST, BUT IS STILL THE DUTY OF ALL HOUSE MEMBERS.

A NOBLE WILL BE ASSIGNED TASKS TO COMPLETE WITHIN SPECIFIED PERIODS OF TIME WHICH WILL NEED TO BE COMPLETED IN ORDER TO ACHIEVE THE OFFICIAL ASSIGNMENTS OF THEIR HOUSE, AS DICTATED BY THE HOUSE MASTER OR ON OCCASION, THE EMPEROR.

FAILURE BY A NOBLE TO COMPLETE A TASK WILL BE OBSERVED AND TREATED AS BOTH AN INFRACTION BY THE NOBLE AND THEIR HOUSE MASTER, IF ONE IS ACTIVELY ASSIGNED.

Masters

MASTERS ARE THE HIGHEST AUTHORITY WITHIN AN INDIVIDUAL HOUSE. THESE OFFICIALS ARE TASKED WITH MEETING WITH THE EMPEROR TO PROVIDE REPORTS, SUGGEST ACTIONS, AND RECEIVE NEW ASSIGNMENTS, NORMALLY IN THE FORM OF MONTHLY OR YEARLY GOALS TO BE ACCOMPLISHED, ALTHOUGH THIS MAY DIFFER DEPENDING ON THE CIRCUMSTANCES INVOLVED WITH A PARTICULAR MEETING.

DURING THESE MEETINGS A MASTER SHOULD LAY OUT ALL OF THE EVIDENCE AND DATA THEY HAVE GATHERED FROM THEIR HOUSE'S WORK SINCE THE LAST TIME THE EMPEROR WAS BRIEFED SO THAT THE EMPEROR MAY BE WELL INFORMED ON THE DYNAMICS OF THE EMPIRE. ONCE THIS IS COMPLETED THE MASTER MAY MAKE SUGGESTIONS FOR FUTURE ASSIGNMENTS IN REGARD TO THEIR URGENCY AND BENEFIT TO THE HOUSE. THESE RECOMMENDATIONS FROM A MASTER MUST INCLUDE A DETAILED BREAKDOWN OF THE ACTIONS REQUIRED, PEOPLE OR ENTITIES INVOLVED BOTH INTERNAL AND EXTERNAL TO THE HOUSE AND AETERNIA, LENGTH OF TIME REQUIRED, AND ANY OTHER IMPORTANT INFORMATION REQUIRED FOR THE COMPLETION OF SUCH A SUGGESTED ASSIGNMENT.

THIS IS BECAUSE FOR ANY SUGGESTION TO BE OFFICIALLY ASSIGNED THE EMPEROR MUST AGREE TO THE DETAILED SCOPE OF INVOLVEMENT (THE DETAILS LISTED IN THE PREVIOUS SENTENCE) OF EACH SUGGESTION.

THE RESPONSIBILITY OF DUE DILIGENCE FOR LACK OF INFORMATION GIVEN ONCE AN ASSIGNMENT HAS BEEN OFFICIATED WILL BE PUT ON THE MASTER AND HOUSE ASSIGNED, AND ANY DEVIATION FROM THIS ASSIGNMENT AND ITS SCOPE OF INVOLVEMENT WILL BE SUBJECT TO THE CONSEQUENCES LISTED ABOVE IN PARAGRAPH TWO OF THE "HOUSES" SECTION.

MASTERS ARE THEN THE INSTRUCTORS FOR THE REST OF THEIR HOUSE, RESPONSIBLE FOR ENSURING THAT THEIR HOUSE WORKS TOWARD THE GOALS THEIR HOUSE WAS ASSIGNED BY THE EMPEROR AND UNIFYING THEIR HOUSE SO AS NOT TO DEVIATE FROM THEIR ASSIGNMENTS.

BECAUSE A MASTER IS THE HIGHEST AUTHORITY IN THEIR HOUSE AND SEEN AS CONVEYING THE WORD OF THE EMPEROR, THEY ARE ALSO THE PRIMARY SUBJECT OF ACCOUNTABILITY FOR THE ACTIONS TAKEN BY THEIR HOUSE.

AS MASTERS ARE THE INSTRUCTORS AND AUDITORS OF THEIR HOUSE AND ITS ACTIVITIES, IT IS CRUCIAL THAT A MASTER SEEING A NEED ARISING WITHIN THEIR HOUSE'S PURVIEW MUST FIRST GO THROUGH THE EMPEROR BY CREATING DETAILED OFFICIAL SUGGESTIONS TO BE CONSIDERED AND DEVELOPED BY THE EMPEROR BEFORE TAKING ANY ACTION OUTSIDE OF THE SCOPE OF INVOLVEMENT FOR THEIR CURRENT ASSIGNMENTS.

CITIZENS

CITIZENS ARE INDIVIDUALS WHO HAVE DEDICATED THEMSELVES TO CREATING A LIFE IN THE EMPIRE OF AETERNIA. THIS INCLUDES THE RESPONSIBILITIES OF LOYALTY TO THE EMPEROR, FOLLOWING THE GUIDELINES DETAILED IN THIS DOCUMENT, AND HONEST SERVICE TO THE EMPIRE.

CITIZENS ARE NOT REQUIRED TO BE RESIDENTS OF AN IMPERIAL TERRITORY, AND RESIDENCY, IF DESIRED, IS A SEPARATE AND ADDITIONAL APPOINTMENT TO BE GIVEN ON TOP OF IMPERIAL CITIZENSHIP.

CITIZENS ARE THE CULTURAL BASE OF THE EMPIRE. AS THEIR LIVES AND INTERESTS DEVELOP, THE NATURE OF THE EMPIRE ITSELF ADAPTS SUBTLY TO WHO THEY ARE.

AS REPRESENTATIVES OF AETERNIAN SOCIETY, CITIZENS ARE FUNDAMENTAL IN ACHIEVING AETERNIA'S GOALS BY EXPRESSING THE AETERNIAN WAY OF LIFE BOTH INSIDE AND OUTSIDE OF ITS TERRITORIES.

FOR AETERNIANS, THERE IS A PRIDE IN EACH AND EVERY ONE OF US ABOUT SHOWING THE WORLD WHO WE ARE AND WHAT WE ARE CAPABLE OF AS A COLLECTIVE.

THE LIFE OF A CITIZEN IS ONE WHICH IS THEREFORE A COMBINATION OF DUTY AND EARNED BENEFITS.

THE BASE REQUIREMENTS FOR CITIZENSHIP MAY BE SUMMARIZED BELOW:

IN ORDER TO ENSURE THAT THERE ARE NO CONFLICTS OF INTEREST ARISING NATURALLY THROUGH CITIZENSHIP, CITIZENS ARE NOT ALLOWED TO HAVE ANY OTHER MICRONATIONAL CITIZENSHIP OR POSITION IN ANY OTHER MICRONATIONAL GOVERNMENT WHILE THEIR CITIZENSHIP IS ACTIVE.

IN ORDER TO ENSURE THAT DEDICATION IS COMPLETE AND DIRECTLY BENEFICIAL TO THE EMPIRE'S GROWTH ALL CITIZENS MUST PAY A TAX FOR CITIZENSHIP EITHER THROUGH A MONTHLY MONETARY PAYMENT OR THROUGH LABOR TO THE EMPIRE WHICH WILL BE ASSIGNED TO THEM BASED ON THE NEEDS OF THE EMPIRE AT A GIVEN TIME.

ALL CITIZENS HAVE THE RIGHT TO CONTACT THE EMPEROR THROUGH THE HALL OF THE EMPIRE OR THROUGH DIRECT EMAIL CONTACT. ALTHOUGH THIS CONTACT MAY NOT ALWAYS MEAN DIRECT RESPONSE BY THE EMPEROR IT CAN BE USED TO ASK QUESTIONS, SUBMIT STATEMENTS, AND ENSURE AN OFFICIAL RECORD OF CONTACT WITH THE GOVERNMENT ABOUT ANY INFORMATION OF IMPORTANCE. CITIZENS SHOULD THEREFORE MAINTAIN SOME REGULARLY UPDATED MEANS OF COMMUNICATION TO ENSURE THE ABILITY TO CONTACT THE EMPIRE AND BE CONTACTED BY IT.

ARISTOCRATS

ARISTOCRATS ARE PEOPLE WITHIN THE TOP 10 WEALTHIEST CONTRIBUTORS TO THE EMPIRE'S ECONOMY, MEASURED BY THEIR ACTIVELY HELD QUANTITY OF IMPERIAL NOTES.

FROM THE EMPIRE OR NATIONS ABROAD, THESE PEOPLE ARE HIGHLY RESPECTED INDIVIDUALS WHO ARE GRANTED SPECIAL PRIVILEGES.

JOURNEYERS

THIS STATUS DEFINES AN INDIVIDUAL WHICH HAS PROVEN THEMSELVES TO BE LIVING AS AN AUTONOMOUS INDIVIDUAL WITH RESPECT TO THE NATION THEY CURRENTLY RESIDE IN.

THIS IS SHOWN AS A CONSISTENT DESIRE TO BE SEPARATED IN IDENTITY FROM THE NATION IN WHICH THEY CURRENTLY RESIDE, AND WHO HAS PROVEN THEMSELVES TO BE CAPABLE OF SUSTAINING THIS AUTONOMY THROUGH PROVIDING A SPECIFIC SKILL OR TRADE TO ANY NATION WHICH THEY MAY CHOOSE TO SEEK AS A HOST.

JOURNEYERS ARE SKILLED LABORERS AND VALUABLE CONTRIBUTORS TO A COMMUNITY AS OFFICIATED BY THE EMPIRE OF AETERNIA WITH A JOURNEYER'S LICENSE

DIGNITARIES

DIGNITARIES ARE THOSE WITHIN THE EMPIRE'S COMMUNITY WHO ARE DIRECT REPRESENTATIVES OF ANOTHER NATION, AND AS SUCH ARE GIVEN SPECIAL LIMITED ACCESS TO THE EMPIRE FOR THE PURPOSES OF FOREIGN AFFAIRS.

The Prestige System

THE PRESTIGE SYSTEM IS A WAY FOR EVERYONE WITHIN THE EMPIRE'S INFLUENCE TO WORK TOGETHER WITH ORGANIZATION AND EFFICIENCY. THE PRESTIGE SYSTEM INCLUDES WITHIN ITS SCOPE AN IDENTIFICATION SYSTEM FOR THE WAYS PEOPLE MAY LIVE AND WORK WITHIN OUR SOCIETY, A WAY TO DETERMINE PERMISSIONS AN INDIVIDUAL HAS EARNED WITHIN OUR SOCIETY, AND A WAY TO OFFICIATE SKILLS THAT AN INDIVIDUAL MAY HAVE PROVEN THEIR CAPABILITY IN, SO AS TO BE USED IN DETERMINING A PERSON'S QUALIFICATIONS WHEN INTERACTING WITH THE SOCIETY THROUGH JOBS AND ASSIGNMENTS.

THE SYSTEM IS BROKEN DOWN INTO THREE MAIN PARTS: LICENSES, PRESTIGES, AND SKILLS

Licenses:

Journeyers License

THE JOURNEYER'S LICENSE IS A LICENSE GUARANTEED FOR USE WITHIN A LIST OF NATIONS WHO HAVE OFFICIATED ITS USAGE FOR COMPLETING TASKS AND GAINING CITIZENSHIP WITHIN THEIR NATIONS.

INDIVIDUAL JOURNEYERS HAVE THE ABILITY TO APPLY FOR FREE FROM THEIR RESPECTIVE NATIONS FOR THE BASIC JOURNEYERS LICENSE.

ONCE THE LICENSE IS APPROVED, THE BASIC JOURNEYER'S LICENSE PROVIDES THE ABILITY TO APPLY FOR POSTED QUESTS, GIVING AN OPPORTUNITY FOR JOURNEYERS TO APPLY THEIR SKILLS IN EXCHANGE FOR REWARDS AND IMPROVED PRESTIGE.

WITH THE ADVANCED JOURNEYER'S LICENSE, A JOURNEYER MAY NOT ONLY APPLY FOR QUESTS BUT MAY ALSO POST QUESTS THEMSELVES.

UNDER THE DIGNITARY'S LICENSE THIS SAME SYSTEM ALLOWS COSIGNING NATIONS ACCESS TO A PRE-QUALIFIED LIST OF SKILLED LABORERS WHO HAVE DEVELOPED A REPUTATION AND WORK HISTORY WITHIN THE NETWORK OF COSIGNING NATIONS.

THIS PROVIDES THOSE NATIONS AN EFFECTIVE FORM OF LABOR CREDIT, EXTENDED TO THEM FOR USE IN COMPLETING LARGE OR COMPLEX TASKS WHICH THEIR CURRENT LABOR POOL MAY NOT BE ABLE TO EFFECTIVELY TAKE ON BY MAKING USE OF HIRED JOURNEYERS.

A JOURNEYER'S LICENSE IS INSURANCE FOR A NATION HIRING A JOURNEYER BECAUSE INCLUDED WITH IT IS A THOROUGH RECORD OF EACH JOURNEYER INCLUDING THEIR PERSONAL BIOGRAPHY, CITIZENSHIPS, TITLES, SKILLS/CERTIFICATIONS, EDUCATION, WORK HISTORY, AND MORE.

COSIGNING NATIONS WILL ALSO HAVE A PLATFORM TO POST QUESTS WHICH WILL INCLUDE A DETAILED DESCRIPTION OF THE REQUIRED WORK, SKILLS REQUIRED, AMOUNT OF JOURNEYERS NEEDED, CONTACT INFORMATION FOR INTERESTED JOURNEYERS TO USE, THE REWARD FOR THE COMPLETION OF THE QUEST, AND A DESCRIPTION OF THE PAYMENT METHOD FOR THE QUEST INCLUDING AN APPROXIMATE TIME WINDOW FOR PAYMENT ONCE THE QUEST HAS BEEN COMPLETED.

ALL COSIGNING NATIONS WILL PAY A MONTHLY OR YEARLY FEE TO HAVE ACCESS TO THE NETWORK OF JOURNEYERS, BE ADVERTISED IN THE LIST OF OFFICIATE NATIONS, HAVE ACCESS TO THE PLATFORM AND JOURNEYER RECORDS,

AND BE ABLE TO POST QUESTS FOR JOURNEYER INQUIRY. THIS COSIGNING PROCESS IS AVAILABLE BY REGISTERING THE NATION WITH A DIGNITARY'S LICENSE.

ANY QUEST AGREED UPON BY A COSIGNING NATION AND A LICENSED JOURNEYER IS UNDER THE DUE DILIGENCE AND LEGAL OBLIGATION OF THE TWO AGREEING PARTIES, AND NOT THE EMPIRE OF AETERNIA AS THE FOUNDERS OF THE INSTITUTION.

ANY COSIGNING NATION FOUND TO BE NOT ACTING IN GOOD FAITH WILL BE SUBJECT TO REMOVAL FROM THE LIST OF OFFICIATE NATIONS AND THE PLATFORM ENTIRELY, FORFEITING ANY FEES ALREADY PAID.

ANY JOURNEYER FOUND TO BE NOT ACTING IN GOOD FAITH WILL BE SUBJECT TO LOSING THEIR LICENSE INCLUDING A BAN FROM EVER RECEIVING ONE AGAIN, AS WELL AS COMPLETE REMOVAL FROM THE PLATFORM.

LICENSE OF CITIZENSHIP

THE LICENSE OF CITIZENSHIP IS A CITIZEN'S OFFICIAL IDENTIFICATION CARD AS WELL AS A CITIZEN'S POINT OF ACCESS FOR SPECIAL PERMISSIONS, JOBS, GOVERNMENT POSITIONS, AND A WAY TO OFFICIATE TO OTHERS IN THE COMMUNITY THE SKILL RANKINGS THAT A CITIZEN HAS EARNED.

DIGNITARY'S LICENSE

A DIGNITARY'S LICENSE IS A SPECIAL MEANS OF ACCESS FOR A NATION TO INTERACT WITH THE EMPIRE OF AETERNIA INSIDE ITS INTERNAL COMMUNITY AND THROUGH PROGRAMS NORMALLY RESERVED ONLY FOR CITIZENS AND REGISTERED JOURNEYERS. THIS CARD IS DESIGNED TO BE APPLIED FOR BY A GIVEN NATION, WHO WILL INPUT THE NAME OF THE PERSON THEY WOULD LIKE TO HOLD THIS POSITION FOR THEM.

ONCE THE APPLICATION IS APPROVED THE PERSON THEY HAVE NAMED WILL BE DESIGNED A CUSTOM LICENSE OFFICIATING THEM AS THE FOREIGN DIGNITARY OF THAT NATION TO THE EMPIRE OF AETERNIA AND ALL OTHER NATIONS ASCRIBED TO THE PRESTIGE SYSTEM.

ANY CHANGES TO PERSONNEL, LICENSE INFORMATION, ETC, SHOULD BE UPDATED DIRECTLY BY THE NATION FOR WHOM THE UPDATES NEED TO BE MADE AND SENT TO THE EMPIRE FOR PROCESSING, A DIGNITARY THEMSELVES DOES NOT QUALIFY TO UPDATE INFORMATION FOR THEIR NATION LIKE CHANGES TO THEIR LICENSE OR NAMING A NEW FOREIGN DIGNITARY.

Culture

Holocene Calendar

THE EMPIRE OF AETERNIA HAS CHOSEN TO ADOPT THE HOLOCENE CALENDAR, EFFECTIVELY ADDING 10,000 YEARS TO THE CLASSICAL GREGORIAN CALENDAR, DESCRIBED AS THE HUMAN ERA. THIS IS FOR THE PURPOSE OF MORE ACCURATELY MEASURING HUMAN ACCOMPLISHMENT AS MARKING THE YEAR 0 NOT BASED AROUND RELIGIOUS TRADITION, BUT BASED INSTEAD ON THE ROUGH BEGINNING OF THE HOLOCENE PERIOD ON EARTH.

SAYINGS

UNITE THE INVISIBLE, ACHIEVE THE IMPOSSIBLE -

THE CREED OF THE EMPIRE, STATING OUR GOAL AND METHOD OF ACHIEVING IT. WE SEE THOSE ABANDONED OR UNDERVALUED BY THEIR SOCIETIES AS A RICH AND VITAL TALENT SOURCE WHICH CAN HELP US DEVELOP A SOCIETY OF THE FUTURE WHICH PROVIDES FOR ITS PEOPLE AND ADVANCES THEIR GOALS. WHAT WAS CALLED IMPOSSIBLE UNDER THE OLD SYSTEMS WILL BE SHOWN PRACTICAL UNDER OURS.

AETERNIA FOREVER-

A GREETING AND GENERAL SAYING IN OUR EMPIRE, IT CONNECTS TO THE NAME OF THE EMPIRE: AETERNIA, BEING A COMBINATION OF THE WORDS AETHEREAL AND ETERNAL. AETERNIA FOREVER ACKNOWLEDGES THE DEFINITION OF AETERNIA, MEANING FOREVER, TO REASSURE US OF OUR EMPIRE'S PROMISE TO US AND REMIND US OF OUR COMMON PURPOSE IN ENSURING ITS LONGEVITY PERSISTS IN US.

IMPERIAL HOLIDAYS

- **FOUNDING DAY: THE EMPIRE'S BIRTHDAY - AUGUST 20TH, 2016**
- **SUPPORT DAY: DAY TO SHOW SUPPORT FOR INITIAL AETERNIAN CITIZENS (MANY OF WHOM'S BIRTHDAYS ARE IN FEBRUARY) - FEBRUARY 28TH, 2021**
- **FRIENDSHIP DAY: - MARCH 28TH, 2018 - THE AETERNIAN - PARKASTOPIAN ALLIANCE**
- **EMPIRE DAY - JUNE 4TH 2018 - FIRST STATE OF THE EMPIRE ADDRESS**
- **CITIZENS DAY - OCTOBER 3RD 2020 - FIRST CITIZEN ARRIVES IN AETERNIA**

Territories

Aeternia is made up of different land holdings called territories. These territories are utilized by citizens as places to live, work, enjoy leisure time, and celebrate cultural events together.

Current Territory:

Currently our Empire consists of two territories.

The first is our capital territory, Vitae.

Composed of 3 acres of undeveloped woodland, Vitae is the site of our capital and the primary development site for future residential dwellings.

Vitae means "of life" and that is exactly what we hope to make it, a home that reflects the life and dreams of the people in it.

The second, newest, and largest imperial territory is Talon and Vine Farm.

Talon and Vine Farm is a roughly 16 acre farm property with two residential, US-style dwellings on it as well as multiple outbuildings.

Talon and Vine Farm is designed to be used as an industrial center for our growing citizenry and its needs.

Territory Purpose:

The purpose of each territory is to fulfill the needs of each of its residents to the best of its ability, and to ensure stability of the inhabiting community.

This purpose is accomplished in stages based on the level of funding and resources available to each territory as it develops.

Vitae's Goals:

The current goals set out for Vitae are as follows

- Increase access to the land through driveway expansion
- Develop a short term dwelling
- Develop hygienic facilities (bathrooms, showers, clothes washing)
- Developing electrical energy generation and storage
- Develop outdoor recreation environments (stage, firepit, seating, etc)
- Establish tourism
- Contract groundwater well installation for drinking water
- Contract septic waste system installation for long term restroom accommodations

- DEVELOP LONG TERM DWELLINGS
- ESTABLISH SMALL BUSINESS IN VITAE
- DEVELOP AETERNIA'S FIRST LIBRARY
- BEGIN FIRST RESIDENCIES

TALON AND VINE FARM'S GOALS:

THE CURRENT GOALS SET OUT FOR TALON AND VINE FARM ARE AS FOLLOWS:

- MAINTAIN AND EXPAND AGRICULTURAL PRODUCTION
- DEVELOP EXTERNAL REVENUE STREAMS
- CLEAR, ORGANIZE, AND FULLY UTILIZE EACH BUILDING ON THE TERRITORY
- CLEAR THE POND OF DEBRIS
- PREPARE THE LAND FOR EXPANDED AGRICULTURAL PRODUCTION

Societal Ideals

THE EMPIRE OF AETERNIA BELIEVES THAT THE IDEAL AND MOST PRODUCTIVE FORM OF SOCIETY IS ONE WHICH PROVIDES FOR ALL OF THE NEEDS OF ALL OF ITS CITIZENS, FREEING THEIR TIME TO PURSUE THE CONTINUED DEVELOPMENT OF THEIR LIFE AND THE SOCIETY AS A WHOLE.

THE MEANS FOR DOING THIS COME GRADUALLY, TACKLING THE MOST BASIC AND ESSENTIAL HUMAN NEEDS FIRST, DEVELOPING A BASE QUALITY OF LIFE FOR SOCIETY, THEN IMPROVING UPON THAT BASE.

FROM THERE THE PURSUIT OF SUPPLYING FOR MORE ABSTRACT YET UNIVERSAL NEEDS CAN BE MET AS THE COST OF PROVIDING FOR THOSE NEEDS BECOMES FAR SURPASSED BY THE TOTAL PRODUCTIVE OUTPUT OF THE SOCIETY.

IT CAN BE ASSURED THAT NO SINGLE METHOD FOR SUPPLYING THIS INFRASTRUCTURE WILL SUFFICE FOR ALL SITUATIONS. HOWEVER, THROUGH AUTOMATION OF LABOR THE STRAIN OF ANY SINGLE METHOD CAN BE LESSENED, ALLOWING FOR THE REDISTRIBUTION OF REGULAR LABOR TO MORE LABOR RELIANT AREAS.

LIBRARIES:

THE METHOD FOR PROVIDING MANY OF THE NON-PERISHABLE GOODS OF THE SOCIETY SHOULD COME FROM LIBRARIES ESTABLISHED IN EACH LOCAL COMMUNITY WHICH ARE TASKED WITH THE DISTRIBUTION, MAINTENANCE, AND PROCUREMENT OF ITEMS WHICH ARE IN HIGH DEMAND.

PRINCIPLE OF MASS ACQUISITION:

IN THE 121ST CENTURY, DESPITE RAPIDLY ADVANCING TECHNOLOGY AND THE MOST DEVELOPED WORLD ECONOMY TO EVER EXIST, PEOPLE STRUGGLE TO FIND ADEQUATE SHELTER.

MANY TIMES THIS COMES AS A RESULT OF MARKET FORCES, SUCH AS BUSINESSES AND FINANCIAL INSTITUTIONS PURCHASING LAND TO RENT, ENSURING STEADILY INCREASING GAINS FROM THEIR INVESTMENTS.

THIS INCENTIVE MEANS THAT IF NOTHING IS DONE TO COMBAT THESE INSTITUTIONS, AS TIME GOES ON VERY LITTLE IF ANY LAND WILL BE AVAILABLE AS PERMANENT RESIDENCE FOR A NATION'S CITIZENS.

THE PLAN FOR OUR EMPIRE TO PROTECT ITSELF AND ITS CITIZENS' ABILITY TO HAVE PROPER HOUSING HINGES ON THE MASS ACQUISITION OF LAND BY THE IMPERIAL GOVERNMENT.

THIS REQUIRES THAT IMPERIAL CITIZENS COMMIT OVER TIME TO REJECTING THE ENTICING NATURE OF PRIVATE LAND OWNERSHIP IN FAVOR OF GOVERNMENT EXCLUSIVE LAND OWNERSHIP.

SACRIFICING PRIVATE LAND OWNERSHIP ALLOWS THE COLLECTIVE RESOURCES OF THE EMPIRE TO BE PLACED INTO ENSURING THE GREATEST AMOUNT OF HIGH QUALITY TERRITORY IS ACQUIRED.

THIS TERRITORY IS THE METHOD BY WHICH THE EMPIRE ENSURES ITS PROMISE OF PROVIDING SHELTER AND IMPROVING QUALITY OF LIFE FOR ALL IMPERIAL CITIZENS.

COMBINED WITH THE PROSPECTS OF IMPERIAL LIBRARIES AND INDUSTRIAL PURSUITS, WE UNIFY ALL OF THE ESSENTIAL PIECES TO UNLOCK OUR HIGHEST POTENTIAL FOR COLLECTIVE GROWTH.

